



# **RULES FOR HORSE BACK ARCHERY World Cup**

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with Coordination ITPF**



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## **Chapter 1 INTERODUCTION**

### **Article 200 GENERAL**

1. These rules have been prepared by adopting a wider consultative approach and by referring to the events and rules as practiced in most of the horseback archery countries.
2. The present horseback archery rules have been framed in order to streamline various rules now being practiced in different parts of the World and to bring them under one Framework. This will enable all horseback archery countries to have a common code and compete on equal terms and rules.
3. Horseback archery competition is one in which the combination of horse and competitor is tested under various conditions .It is a test intended to demonstrate the horse's freedom, its energy, its skill, its speed and its obedience in Galloping on a straight line close to the Targets and other Obstacles. This will also demonstrate the competitor's horsemanship.
4. If a competitor makes certain faults such as losing his Arrow, Bow or exceeding the time allowed, etc. he incurs penalties. Those penalty points will be deducted from the points he gains. The winner of the competition is the competitor who gains the highest number of points.
5. Conditions of each competition must be set out clearly in the schedule



and in the programmer of the event. Organizers are not permitted to organize show competitions unless their National Federation has approved the conditions according to which these events may be run.

6. Competitions must be fair for all competitors. It is, therefore, essential that strict and detailed rules are established to regulate them. For this reason the rules, which follow must be respected, except when the International Federation has authorized certain relaxations which are justified by local conditions.
7. Winning team i.e. the overall winners of this event will be the team scoring most points in all competitions (the 3 competitors total individual points in all Competitions added together to determine the event winning team).
8. The winning competitor will be the competitor that scores the most points in all competitions; (Best man at Horseback archery). This will enable uniformity in competitions and fair play.
9. WHAF vision to promote cultural heritage and a local discipline will be allowed but not with WHAF responsibility or commitments to be arranged with local organizers.



## **Chapter II REGULATION/RULES AND**

### **DEFINITIONS Article 201 REGULATIONS AND RULES**

1. The General Regulations (GRs) are established so that individual Competitors and teams of Competitors from different National Federations (NFs) compete against one another under fair and equal conditions.
2. The GRs together with the Veterinary Regulations (VRs), govern the conduct of all Horseback Archery events organized by NFs.
3. These Regulations have been drawn up in the broadest possible spirit so as to allow Organizing Committees (OCs) the fullest freedom in the management of their events and in the preparation of their programmers.
4. National Federation's (NF) for horseback archery and Organizing Committee's (OC) are together responsible for the implementation of all the Regulations and Rules, including all financial obligations.
5. It is the responsibility of OCs to take such measures as may be necessary to cover their financial and legal liabilities.
6. Liabilities : Neither the country, its NF nor the OC hosting and organizing an event will be liable to any legal responsibilities for any accident or injuries to the horses, competitors or any other third party or any damage to or loss of property. However, the contestant himself is liable to the said responsibilities i.e. waiver leaf should be furnished (signed by the competitor and endorsed by OCs).



## Article 202 DEFINITIONS

1. The term “Event” refers to the complete meeting, “Show”, “Championship”, or TEST “Games “under the control of an OC.
2. “Events” may be organized for one or more than one “Event”. The period of an event extends from one hour before the beginning of the first Horse Inspection until to half an hour after the announcement of the final results.
3. The term “Organizing Committee” (OC) refers to any organization group, society or body which is recognized by the NF and held to be responsible for the management of any horseback archery event.
4. The term “Series” refers to a number of events held successively at different locations and their results leading to a final classification or a final event.
5. The term “competition” refers to each individual class in which competitors are placed in order of merit and for which prizes/ medals may be awarded.





6. The term “run” means that portion of a competition between the start and finish line which was completed once.

7. The term “fall of the horse” is defined as when the horse’s shoulder and hindquarter touch the ground.

8. The term “fall of competitor” is defined as when a competitor has fallen when he/she is separated from his/her horse which has not fallen, in such a way that he/she touches the ground or finds it necessary in order to get back in the saddle, to use some form of support or outside assistance.

9. The run does not qualify in case the horse jumps or leave the track during the same run.



## **Chapter III Events and Competitions Article 203**

### **NATIONAL EVENTS**

National Events are usually limited to national competitors who take part according to the regulations of NF. Foreign competitors may take part with approval of NF. These may be held as per their national rules and regulations but it would be preferable under International Rules and Regulations.



## Article 204: INTERNATIONAL EVENTS

1. An International Event must be organized under the approved Rules and Regulations and may be open to competitors of all nations and NFs/ National recognized Horseback Archery Disciplines who are full members, associate members or on special Invitation.

2. International Events, all international events will be held under International rules and regulations.

3. The following Events are authorized:

a) World Cup

b) World Cup Qualifier

c) World Beach Games

d) Individual World Grand Prix

e) Ladies World Grand Prix

f) U/21 World Grand Prix

g) U/16 World Grand Prix

h) Masters World Grand Prix

i) World Military Grand Prix

j) World Universities Grand Prix

k) International invitational Competitions

i) Traditional Competitions

4. Each Nation may only participate with a maximum of one team of 4 competitors at any international event, however only 3 competitors from each nation can be entered into each competition at an event, injured competitors can be substituted when necessary.

5. Each international event (Traditional, Regional, Grand Prix Competitions, World Beach Games, World Cup Qualifier, and World Cup) will include four competitions as per the set schedule listed as Appendix VIII, the four competitions are as follows:

a. Individual SERIAL c. Individual QABAQ d. Individual Kassai Original system.



## **Article 205 SPECIFICATIONS OF HORSES**

The horses must be suitable for Horseback Archery and be sufficiently big and strong to carry the competitor. The ground jury, with the help of the event Veterinary Commission, will decide on this matter and their decision will be final.

Horseback Archery Horses must be Above Age of Four on the Day of the competition. That should be determined by Veterinary Commission.

## **Article 206 CHANGE OF COMPETITOR/HORSE**

1. No changing of horse or competitor is allowed during a competition unless a horse or competitor is injured or ill. Changing of horse can only be allowed on approval of veterinary commission or event vet, changing of competitor can only be allowed on approval of the ground jury.
2. Each competing team should have 4 competitors and four horses in the situation where a competitor is injured or is ill the reserve competitor has the freedom to join the competition with the existing horse or the spare horse. Where the horse is injured, only the spare horse may be substituted. Where the horse is withdrawn from the entire event, the team is permitted to a maximum of one more replacement horse from the spare pool of horses.
3. The Team Reserve competitor may only ride during an event if required to replace a member of his/her country's team of 3 competitors during that event. In other words, only 3 of the 4 competitors in a country's team may compete in each competition on the program. Before each competition, the Jury must be informed which 3 competitors will be



competing in the next competition. If a country has only 3 competitors present, it is taken for granted that they will compete in all the competitions. A team reserve may not join any other team to make up a full team of 3 competitors; neither may he/she ride as an individual during the event.

## **Article 207 NUMBERS OF ENTRIES PERMITTED**

Only one entry per competitor will be accepted in Individual events. In case of necessity to replace a competitor or horse then it must be a new entry and not from existing entries. (Two horses are considered as separate entries).

## **Article 208 HORSE ABUSE**

If in the opinion of the Ground Jury, a competitor abuses his horse, or causes any unnecessary discomfort to the horse, uses excessive force (either in the mouth or by the spurs), or a competitor or a horse is considered dangerous, he may be, under the discretion of the Ground Jury, disqualified from the competition and penalized for cruelty to the horse. The dressage whip can be used in any competitions, but it is not allowed to be used excessively at the start of the run, However, if used by only tapping to encourage to move the horse, it will not be viewed as abuse and competitor will not be disqualified from the run.

Using a weapon (arrow/bow) to encourage or strike a horse during an event disqualifies the competitor from that event.



## **Article 209**

### **COMPOSITION OF TEAMS**

A Team consists of three competitors, of whom any number of Competitors can be left-handed; they have to keep the target on their right.

## **Article 210 AGES OF COMPETITORS**

1. Minimum age of a competitor to be eligible to participate in (World Cup, World Cup Qualifier, World Beach Games, Grand Prix's and International invitation and traditional events shall be 16 years (The competitor must be 16 years old on the day of the event).
2. Masters International event – (Men or ladies) the age of Master competitors must be 40 years on the day of the Event.
3. For the required age for under 21 years (on day of competition) for under 16 years (on day of competition).

## **Article 211 SAFETY EQUIPMENT AND BITS**

1. Recognized Riding Safety Helmets, or can wear Turban or similar over the Recognized Riding Helmets.
2. Saddlery in good condition and of any type may be used. The stirrups or stirrup leather will not be secured to any other part of the horse, competitor's body or saddler by any means.



3. The horses must wear their usual bit and bridle and riding equipment, which must not be changed during the event, unless permission is given from or on behalf of the owner. In case of local event with no tracks an extra rein attachment “Almostaan” must be added to the reins.

## **Article 212 LOSS OF WEAPON/BOW, ARROW.. ETC**

1. Competitor breaking his weapon at any time from the commencement of a run, until the completion of the run will not be re-armed before completion of that run however, points scored prior to being disarmed will hold and account good.
2. If the Bow or Arrow is broken in the process of striking the target, then the points of this run will be considered.
3. If a competitor falls, drops his Bow between the start & finish there will be only prior for bow fall the points and no speed point will be awarded for that run.
4. If competitor drops an arrow between the start & finish the points will be awarded for that run.
5. Breaking of bow shaft or string release will be treated as Break of weapon. However, points scored till the period when a weapon breaks, the competitor will be awarded points as per actual score affected



## **Article 213     FALL OF COMPETITOR/HORSE**

1. A competitor who either falls or his horse falls during a run will be eliminated for that run.
2. In all cases the responsibility for faulty track or fence or an Alien arrow on the track, a re-run will be given to that competitor due to faulty or broken track and qualifies to repeat this run.





*United World Archery Federation*

## **Article 214      COMPETITIONS ON BORROWED HORSES**

1. International Events can be organized on horses borrowed from the host NF.
2. The OC will make available the necessary number of suitable horses for Horseback Archery (4 Horses per team).
3. At least 24 hours before the start of the first competition a fair draw of the borrowed horses for each team or individual competitors has to take place. The horses for the host nation will be drawn first.
4. The draw must take place in the presence of the Manager/Coach or the representatives of the participating teams, the competitors, the President of the Ground Jury (Technical Delegate) and the President of the Veterinary Commission or the Veterinary Delegate.
5. The horses must be present and properly identified (could have painted numbers on the hind quarters or microchip, but must also be visibly identifiable) and must wear the bridle normally used. This same bridle must be used throughout the entire event unless the permission of change is given by the owner.

Order of Draw: The host country will draw first; the order of the draw for the remaining countries will be decided by a draw done by the judge. Each draw will then be for one horse only for each team member and this will continue until each team has its four horses. The Organizing Committee should make available a reasonable number of reserve horses to be used in case any horse is found incapacitated by the Veterinary Delegate and the Ground Jury, whose decision will be final.



6. Valid identifiable passports with competition history must be made available which can be positively identified by Veterinary Commission President.

7. Practice Time: A maximum of two sessions of one hour each includes the warming up of the horses will be allowed. This excludes saddling of the horses, but if in the opinion of the jury, Horses show over exertion during practice sessions they will not be used in the practice session subsequently, further until suitably rested. (Competitor will be permitted max. of six practice runs (individual & team)).

## **Article 215 CEREMONIES**

1. Opening, Medal ceremony and Closing Ceremonies may follow local customs but they must include the procedure laid down in the following articles, as per to below mentioned appendixes.

2. The representative of the International Federation or if no representative is present, the President of the Ground Jury must be invited to participate in the Opening, Medal Ceremony and Closing Ceremonies of all sanctioned events.

3. All competitors must be invited to be present at all these ceremonies.



## **Chapter IV PARTICIPATION IN COMPETITIONS Article 216:**

### **INVITATIONS**

Invitations for foreign competitors“ invitations must be sent to the relevant NFs or discipline associations, after official approval has been received for hosting such an event, only National Federations or associated disciplines are allowed to apply to host international competitions. The invitations should be sent to the NFs at least 90 days before the event.

### **Article 217 ENTRIES**

1. All competitors invited or nominated for an International event must be entered by their NFs. up to the maximum specified in the schedule, must be accepted by the OC.

2. For the Approved events the invitation should include a minimum four Competitors and Coach, some OCs might have the freedom to invite an extra Person as Manager...etc

#### **3. ENTRIES IN PRINCIPLE**

When the NFs definite entries consider has nominated competitors and horses more than allocated number, the team leader should select the specified number as per to General Rules before competition commence.

#### **4. NOMINATED ENTRIES**

NF is the responsible for nominating the competitors on sharing in the National /international regional competition, and should send the definite entries to OC on time as per to rules and regulation put out by the OC



## **5. DEFINITE ENTRIES**

Team leader/manager of country team for international/regional/national competition is appointed by NFs, he/she has the responsibility on operating all administrative and technical issues and responsible against NF as well as the OC on team member's code of conducts and behaviors and entire performances.

## **6. FAILING TO SHOW UP**

If participants of a national federation fail to show up after sending their definite entries to the OC of an event, then this particular NF is obliged to compensate OC for the expenses spent in their expectation “accommodation, stabling, transportation and any other arrangements”

## **Article 218 DECLARATIONS OF STARTERS**

1. Manager/Coach must declare the entries for the official team competitions and the names of individual competitors by the time lay down by the OC in accordance with the event rules. In case of accident or illness of a team member and/or horse nominated for a Team competition, an individual competitor and/or horse entered in that event may be substituted for the team member and/or horse in question.
2. The competitor/horse being withdrawn cannot then take part in any other competition on the same day, but he may come back the next day if the doctor or the vet certifies that the cause for his withdrawal no longer exists.



## **Chapter V    EVENT OFFICIALS AND BASIC COURSE REQUIREMENTS**

### **Article 219 GROUND JURY**

1. There are three categories of Judges: Official International Judge 1<sup>st</sup> grade, Official International Judge 2<sup>nd</sup> grade, and local Judge. Thereafter, the details of the necessary qualifications for each category of Ground Jury will be laid down.
2. The Ground Jury shall consist of a President or Technical delegate and a number of Judges of the appropriate categories as required for each event so that fair judgment can be given to participants. In all events listed under (article 204) Point 3 a/h (the Ground Jury President must be a Foreign Technical Delegate officially appointed).
3. The Ground Jury is responsible for the technical judging of all competitions, and for settling all problems that may arise during its jurisdiction
4. The period of jurisdiction of a Ground Jury extends from one hour before the beginning of the first Horse Inspection until an hour after the announcement of the final results.
5. The Ground Jury as a whole is responsible for all decisions except where otherwise stated in the Rules or Regulations.
6. A judge must judge a competition to its conclusion to be fair to all competitors, unless replaced for injury, sickness or any unforeseen circumstance.
7. A list of all officials should be furnished in the nearest future.



8. The members of a Ground Jury must be objective in their judgments and put aside any personal feelings or outside advice or anything they may know beforehand about the competitors or horses.

9. In case of doubt, or any uncertainty for eventuality, the benefit of the doubt should be in favor of the competitor.

## **Article 220 Foreign Judge /GROUND JURY PRESIDENT**

The Foreign Judge/Ground Jury President will be overall responsible for the technical conduct of the event.

## **Article 221 APPEAL COMMITTEE**

An Appeal Committee to settle any queries/objections affecting results of competition shall be appointed by the Organizing Committee in consultation with international Federation for all International competitions. All complaints “protests” must be filed in writing within half an hour after declaration of results. A fee of 100 USD (or the equivalent in local currency) must be paid at the time the complaint is filed. This fee will be refunded if the protest is upheld.

## **Article 222 APPOINTMENTS OF GROUND JURY AND JUDGES**

1. Technical Delegate will be appointed by international Federation. Other members of Ground Jury for International Events shall be appointed by the relevant NF/OC, unless otherwise stated in this article or in the relevant Rules.



2. The following persons may not serve as Ground Jury:

- 2.1 Any person who may be subject to a conflict of interest, for instance a close relative to a Competitor or owner.
- 2.2 The owner of a horse taking part in the competition.
- 2.3 A competitor taking part in the competition.
- 2.4 Manager/coach and Team official whose competitors are entered in the competition.
- 2.5 Trainers of competitors entered in the competition.

## **Article 223 TECHNICAL DELEGATES**

Technical Delegate: a list of officials which will be detailed as Technical Delegate for international events will be maintained.

## **Article 224 COURSE LAYOUT**

The diagram of the “LAYOUT OF THE COURSE” for all events included in these Rules shall be complied with, in all competitions held under unified Rules and these are included as shown in Appendices as diagrams.

## **Article 225 COURSE DIMENSIONS:**

The length of the track is 99 meters the distance between the Starting and Finishing line, taking into consideration 20-40 meters the safety distance for both sides: before start line and after the finish line for stopping, i.e. Ninety meters should be between the Starting and Finishing Lines This is for all styles: “Serial, Qabaq and Kassai Original system”. See appendixes I-IV



## **Article 226    SCORERS**

1. The Ground Jury will nominate scorer for keeping scores of each competitor, the target judge will inform about hits and scores and then inform scorer for entry into score sheet. The President will check all scores and complete the score card any time penalties. Result Card will be signed by all members of Ground Jury.
2. A Scorer will sit next to the Ground Jury to keep a record of the score and keep the Announcer informed as the competition progresses.

## **Article 227    TIME KEEPERS**

1. It is recommended to use Automatic Timing devices, which will automatically start and stop the clock running when the beams are cut, where practicable and at a minimum in the individual events. If not, then manual time keeping will be used.
2. Individual Events: In Individual Serial, Kassai Original system, Qabaq, the chest of the horse will activate the timing device which will be placed at proper distance before the 1st target which indicates the start line, while the chest of the horse will stop the clock as it breaks the beam at proper distance beyond the last target which indicates the finish line.
3. The Time Keepers are responsible for recording the timing. They must keep a written record of each competitor's time.
4. It is advisable to keep two time keepers at the finish line in all major competitions.





5. In Case of using manual time keeping then the average of the time recorded by the two timekeepers will be the official time for that run

## **Article 228 STARTERS**

1. The Starter is positioned close to and on the side as the Ground Jury Box placed securely at the untargeted track side (opposite side of the targets) without obstructing the view of the Ground Jury.
2. The Starter is equipped with two colors flag white and black divided to equal squares by the two colors He will hold the flag up when the President is satisfied that all is ready for the start of the run. He will drop the flag as the start signal given by the Ground Jury when he sees that competitors are in a position to start.
3. If a competitor crosses the Start Line before the Start Order is given, he will be eliminated for that run and no points awarded. This will equally hold good for Team events.



4. It is the responsibility of the Jury to decide whether a competitor has made a proper or improper start.

5. Competitors must start within 120 seconds of the start signal failing to do so would entail elimination.

## **Article 229 TRACK AND TRACK PARTY**

Laying of distinct tracks on the ground to indicate the lane in which the horses are required to run for each run is at the discretion of OC. The competitors should guide their horses in the required direction keeping distances between each competitor as stipulated in these rules. The Track Party consists of a Track Official and required number of assistants. They are responsible for maintaining the general condition of the track, lying out the tracks and for fixing of the targets, flags, etc. The targets will be laid always on the left hand side of the track opposite to the Ground Jury box. The targets will be marked with numbers going towards the finish line and stopping zone.

## **Article 230 COLLECTING Arrows (ASSYMBLING AREA) OBSERVER**

The Horse Competitor s Collecting Arrows (Assembling Area) Observer, will be in charge of the Collecting Arrows and the Warm-up Area, and responsible for ensuring that nothing that could be regarded as cruelty takes place. Any such act must be reported to the President Ground Jury immediately



## **Article 231 EXPENSES OF OFFICIALS**

The travelling expenses, full accommodation and local transportation of technical delegate shall be met as per yearly budget allocation.

## **Article 232 PROTESTS**

All kinds of protests “objections, appeals, etc.” will be dealt with according to the unified General Regulation.

## **Article 233 START**

1. Competitors must not start before the Starter’s flag is dropped. In case a competitor does start, it will be deemed a false start, and the competitor or his team eliminated for that run.
2. Competitors who do not report to the collecting field 10 minutes before time for start can be eliminated or warned at the discretion of Ground Jury.
3. If a competitor in an Individual competition fails to cross the start line within 120 seconds of the order to start, he will be eliminated for that run. This rule equally applies to Team events. If any one or more horses do not cross the start line within 120 seconds of the order to start, then the entire team will be eliminated.

## **Article 234 THE STARTING LINE**

The Starting Line covering the width of the track is marked by a red Flag on the right and a white Flag on the left, 0.90m-2.0m width. Electronic timing equipment to start the clock must be accurately adjusted at the Starting Line and Finishing Line. If electronic timing is not available, then manual equipment can be used.



## **Article 235 FINISHING LINE & RUN THROUGH AREA**

1. The Finishing Line is marked by a red Flag on the right and a white Flag on the left, 0.90m–02m width. The Electronic timing equipment to stop the clock must be accurately adjusted to the finish line. Manual equipment can be used in the absence of electronic equipment.
2. The Run Through Area 0.90–02m wide and 40 m long beyond the Finish Line must be provided to allow the competitors to pull up their horses and come to a halt before the barrier prior to exiting in an orderly manner. See the Appendixes I-IV

## **Article 236 EXERCISE AREA**

An Exercise Area measuring about at least 100 m and properly marked must be provided for warm up and practice. It must be cordoned off from the Public and include at least one track for practice purpose. The Exercise Area should be in the vicinity of the Assembling area (Marshalling Area) and will be controlled by an observer (Steward), Steward has to be knowledgeable in the area of horse tack and archery equipment who is also responsible for checking the protective headgear, dress, saddlery, bit and bow, arrows, quiver etc. of each competitor before he is allowed to start.

## **Article 237 COLLECTING FIELD/MARSHALLING AREA**

A Collecting Field properly marked, adjacent to the Exercise Area is required for competitors who have completed warming up and come under the orders of the Collecting Field Observer, prior to starting.



## **Chapter VI VETERINARY REGULATIONS**

### **Article 238 VETERINARY DELEGATES, INSPECTION EXAM.**

Veterinary delegates for the Veterinary Commission must be appointed by the NF/OC.

### **Article 239 PRELIMINARY INSPECTION**

This must be completed 1 hour before the draw. The Inspection will be performed by President of Ground jury and Veterinary Commission acting together as a Committee with the President of Jury in charge.

The horses must be inspected in hand, at rest and in movement on firm and level ground. The Committee has the right and duty to exclude from the competition any horse which is obviously unfit, whether on account of lameness, injury, and lack of condition or unnatural gait.

### **Article 240 LAME HORSE**

The Ground Jury, in consultation with the Veterinary Official, may order a competitor to retire if his horse goes lame during a competition or at any stage of the event. No appeal can be made against such a decision. However, President of the Ground Jury must state the reasons for the decision in writing. They may, however, allow a replacement from the list of reserve horses by draw.

### **Article 241 VETERINARY ENCLOSURE**

A Veterinary Enclosure (tent/prefab) must be provided in the vicinity of the Collecting Field, large enough to allow horses to be trotted 50 m in



straight line. Veterinary Aid Post, Blacksmith and Horse Ambulance must be available near the enclosure.

## **Article 242 FIRST AID POST**

First Aid Post manned by a qualified medical practitioner (Technicians) and an assistant must be provided in the vicinity of the Finish Line and equipped with a tent, emergency treatment equipment, an ambulance within close call and a telephone.

## **Chapter VII SPECIFICATIONS OF EQUIPMENTS**

### **Article 243 BOW AND ARROW**

All competitors shall be similarly armed with BOWs and ARROWs as laid down in the Rules:

**The bow:** Bows should be more than 25 Pound @28 inch for adult competitor, bow should be without serrated or sharp edges(Broad Heads) might hurt either the horse or competitor ;flat grips are permitted. Bow must not have arrow rests/shelves/cut/pistol grip out windows. Bows can be made of any material. Grip can be covered with leather materials or similar. Bows should, not to be mechanical (cross bow), or without center shot/cut out and standard without extra mechanical release options i.e. binocular, weight, wheels, stabilizers ,etc.

**The Arrow:** length and dimensions are not specified. Made of any material except the arrow head should be made of soft elastic material;  
i.e. wood, plastic, leather, rubber, or any elastic flexible material as well as the arrow head sharp to hit and stick but, not blunt to cause destruction in the target. Broad Head arrowhead, mechanical Arrowhead are not allowed and any other



sharp hunting arrowheads. Whistled arrowheads are not allowed.

**Quivers:** Should be based on historical referenced Quivers to any culture, and no fantasy quivers are allowed.

## Article 244 Targets

Targets dimensions, color's, lines, score zones are not similar only for Serial event targets. In serial event 120 cm is the height from center to ground. For Qabaq it has two types of targets, while Kassai Original system target is specified as Kassai Original System rules target. Dimensions for Kassai Track 90cm (Three circular: of 30cm,60cm,90cm) differs in colors black and white. For Kassai track the target Hight is 200 cm from center of target to track ground.in serial event 1<sup>st</sup> and the 3rd target is angled of 45 degree towards track in both sides for Serial. And Qabaq Pole of 8m height carries rounded target 60 cm diameter 1 meter away from track line and another target kikac is circular of 30cm in diameter angled at 45 degrees upwards and next to track line, the Qabaq target is placed at 65 meter from the start line, and at one meter a side of the track edge, as shown Appendixes I V , V , VI

## Article 245 LAYOUT OF COURSE PLANS

The Organizing Committee hosting or starting an International competition must ensure that the course and equipment complies with the standards, requirement and rules as laid down. Broad Guide Lines as under :-

1. **Track length:** 99 m + (25 – 40 m per side before and after start /finish track lines).
2. **Track width:** From 0.90-2.00m except for Kassai track 90-120cm depending on judge.



3. **Barrier height:** Minimum of 40cm and maximum of 100cm,
4. Markers must be placed in a straight line to indicate the width of the course and the barrier at end of course must be same width as the course. Kassai event barriers will be by ground evaluation of 45 – 55cm.
5. Start Flag indicates the Start Line Position with a white flag on left and red flag on right. With exception of Kassai event.
6. Objection against any equipment/layout of track must be made 30 minutes before start of the specific event. If not done before commencement of event, all competitors must complete runs under same conditions. See Appendixes I-VII

## **Article 246      LAYOUT OF TRACK**

1. It is not mandatory to layout Tracks for horses to gallop/canter, but is advisable especially while competing on borrowed horses. They should be so trained that they should automatically gallop/canter in a straight line through track for hitting targets.
2. If the Ground Jury notices faulty or dangerous equipment or incorrect layout of the course, they must report it to the Organizing Committee and rectify the same in consultation with Technical Delegate before starting a competition. If course or equipment is damaged during an event it shall be rectified before the next competitor is called upon.

## **Article 247 START CONDUCT**

In all events, the competitors must be ready to start immediately when





called upon. Judging commences at the Starting Line. A competitor starting without the Ground Jury's indication or failing to start within 120 seconds of being called, will be eliminated from that run.

## **Article 248 LAYOUT OF TARGETS**

Targets in serial shot shall place on the ground 6 m distance from the edge of the track and 30 m distance between targets for Serial, , 19.5m both sides distance from 1st target and 3<sup>rd</sup> Target . in case of Qabaq Pole it is one meter from track, and 15m from Pole to 2nd target for Qabaq style, 30m distance between targets for Masahee (which is only for team)Kassai Original system event is 9 meter away from centre of the track . See Appendixes I-IV.

## **Article 249 NUMBER OF RUNS**

The number of runs for each competition is different and it has been covered in Appendix VII

## **Article 250 SPEED/Time**

1. Competitors are required to cover the distance between the Starting Line and Finishing Line at a speed of 12 seconds for individual on Serial. And 10 seconds for Qabaq but 20 sec for Kassai Original system competitions, (Speed of every competition is listed in the appended Appendix VIII).
2. Exceeded the time allowed will be penalized by 1 point per every commenced second over the prescribed time, to be deducted from the gained



points of that run, no time penalty will be levied in case of no score.

3. The organizing committee and the ground jury have the authority to amend the required time for any event. This amendment should make provision for the following:

- a. Footing conditions
- b. Breed of horses
- c. Ability of horses
- d. Safety of competitors and horses
- d. Category of competition ie: Seniors, Ladies, Juniors/Children and Master

## **Article 251 TIE**

1. To avoid undue stress on Archery horses, time accumulation on runs is used to determine i.e. the individual/team that accumulates less time results (less seconds) in style runs is considered the winner/positions, however, if still tie there should be only one additional run same to the last one where the classification will be according to points. If we still have a tie, then the classification will be according to the time of the additional run.

2. In single competitions tie should be one extra run.

3. In team competition tie should be one extra run.

## **Article 252: AWARD OF POINTS – TARGETS**

Target scoring hit in Serial event will be accounted as per to target zone hit by one arrow per target i.e. 5,4,3,2,1 starting from inner to outer zone. for Qabaq is scored as 3, 5, 8, the said procedure, competitor hits circular target at the top of Qabaq pole from seated position scores 3 points, and if hits within elbow passing the neck of the horse and twist 5 points and scores 8 points if hits target from pending and twist up to the point that the elbow is passing the horse withers on release moment. The Kikac target will be



awarded 3 points on any area hit by one arrow on target face only. Kassai Original system event points will be accounting the after competitor passing the start line till the end of finish line.

## **Chapter VIII: COMPETITIONS - NORMAL COMPETITIONS**

Normal competitions will be, for Individual categories are Serial , Qabaq and fast track event while local style are limited for local organization to manage and should not include points to the total calculated points.

### **Article 253 QABAQ - INDIVIDUAL**

This is an individual competition consisting of 1 Competitor, riding through the track hits the first target (kikac) then hitting up the rounded target at a top of 8m height pole as per following rules:

- (a) Speed time allowed 10.0 second.
- (b) Shooting limits 1 arrow on kikac, 1 Qabaq arrow from quiver.
- (c) No of Runs 4 runs
- (d) Placing as per schedule set out in Appendix III
- (e) Length of Course 99meters.
- (f) Carry Distance 40 meters
- (g) First 15 meters from Start line (angle 45 degrees up)
- (h) Qabaq Pole 65meters from start line, 1 meter from track edge
- (i) Circular target 60cm diameter placed top of Qabaq pole



- (j) First Targets size Circular 30cm in diameter
- (k) Arrows only Flu Flu arrows shall be used for the second target ,1<sup>st</sup> should use pointed heads for arrows.

(l) Sequence Frist arrow knocked , second Arrow from quiver Flu Flu Arrow (Qabaq Arrow).

## **Article 254 SERIAL SHOOT – INDIVIDUAL**

This is an Individual competition would have 3 targets and with the first arrow knocked and the rest from the quiver with the following stipulations:

- (a) Speed time allowed 12.0 second
- (b) Shooting limits one Arrow per target.
- (c) No. of Runs: 3 runs.
- (d) Placing: As per schedule set out in Appendix I.
- (e) Length of Course 99 meters (Start to Finish Line).
- (f) Carry Distance 40 meters
- (g) First Target 19.5 meters from Start Line/ angle of 45 degrees Front shot. 6 meter away from the edge of track
- (h) Second Target side target 6 meter away from edge of the track
- (i) Third Target Back shot targets with 45 Degrees, 6 meter away from the edge of the track.
- (j) Targets height 120 cm from the center of target to ground
- Note: The number of runs should not exceed 9 per day of any competing horse.



## **Article 255 Kassai Original system event**

This is individual competition starting with 1 competitor using Bow and Arrow. The first Arrow is knocked, and the rest kept in hand or quiver, the player should choose the type of shooting (Three fingers, Thumb, Quiver, Fast horse. before the start of Kassai event. Please see [www.WFEA.world](http://www.WFEA.world) for further details.

- (a) Speed: time allowed 20.0 second
- (b) Shooting limits unlimited , except for Fast horse 3 arrows.
- (c) No. of Runs: 9 runs.
- (d) Placing: As per schedule set out in Appendix I.
- (e) Length of Course 99 meters (Start to Finish Line).
- (f) Carry Distance 25-40 meters
- (g) All Targerts There is only one rotating target for the track
- (h) Targets height 200 cm from the centre of the target to ground of track.
- (i) Target mechanism Rotating target can be manual or electrical.

## **Article 256 How to calculate the time penalty**

For every exceeded commenced second exceeding the time allowed, 1 penalty point will be deducted from actual scores. With Exception for Kassai Original system event one competitor pass 20 sec the round is disqualified.



## Chapter IX: SCORING

1. Target judge is responsible to follow up the arrow hits on the target faces and determine points and inform registration judge subsequently.
  - 1.1 Target judge shall not touch the arrows or target faces unless informed by registration judge to pull out arrows from the target.
  - 1.2 Target judge shall show shooting results (scores) on target paper for sufficient time to be seen by team representative sits beside judge committee if it's needed.
  - 1.3 The serial shot time bonus will be counted only if the player had shot minimum two targets.
2. Arrows which strike the target and fall down will be scoring zero.
3. The Qabaq Arrows should be always pulled from the quiver during Qabaq event.
4. Arrows which goes through the target face shall be counted if knows , otherwise a re-run can be given for the competitor.
5. Arrow strikes the target and remains embedded in another's arrow hit point, scores the same point as per to the previous one.
6. Arrow that strikes the target face neither penetrates nor touches the inside parts of target, considered as if penetrate and stay inside the boss
7. If arrow penetrate by its shaft two zones of target body or touches a line between two zones then the higher score of the two zones is considered
  - 7.1 If the tear in the paper face caused by the arrow touches the line (or higher scoring zone) but the shaft of the arrow does not then the lower



score is recorded.

7.2 The higher score is only awarded if the arrow itself touches the line or higher zone.

8. It is recommended, but not mandatory, that if an arrow is close to or just touching a line (i.e. it is a close decision as to which zone to score it in), the target judge should obtain a second opinion before announcing the score, if he fails to determine that, the higher score will be considered

9. If an arrow shot in a certain angle and settle horizontal straight to the target body then the score will be considered as per to the arrow penetration point at the target face.

10. After complete score registration for competitor arrows shall be removed after each run where the next competitor will get clean target faces ready to shoot at.

10.1 Arrows shall not be removed of the targets faces unless the competitor team representative are given the proper time for verifying without causing any intentional delay for other competitions

11. In case of scoring process operating efficiently adequately and in a secured manner, then it's possible to announce primary results and continue conducting other runs by other groups.

12. If a competitor is fallen down from the horse while conducting a run through the track then Zero score is considered for the run, however, the repetition of the falling down for one competitor leads to eliminate for good be a count to the benefit of his team for ranking. The competitor can participate in the forth coming competitions.



13. The Sum of all events will be calculated as marks to be gained by position to players rank for each event, this list will be added below. See appendix

14. Each single event will be calculated and awarded the original way from its federation (Kassai event by WFEA rules, Qabaq event by Turkish Traditional Sports Federation rules, Serial shot event by WHAF rules). Please see appendix for ranking points of total ranking.





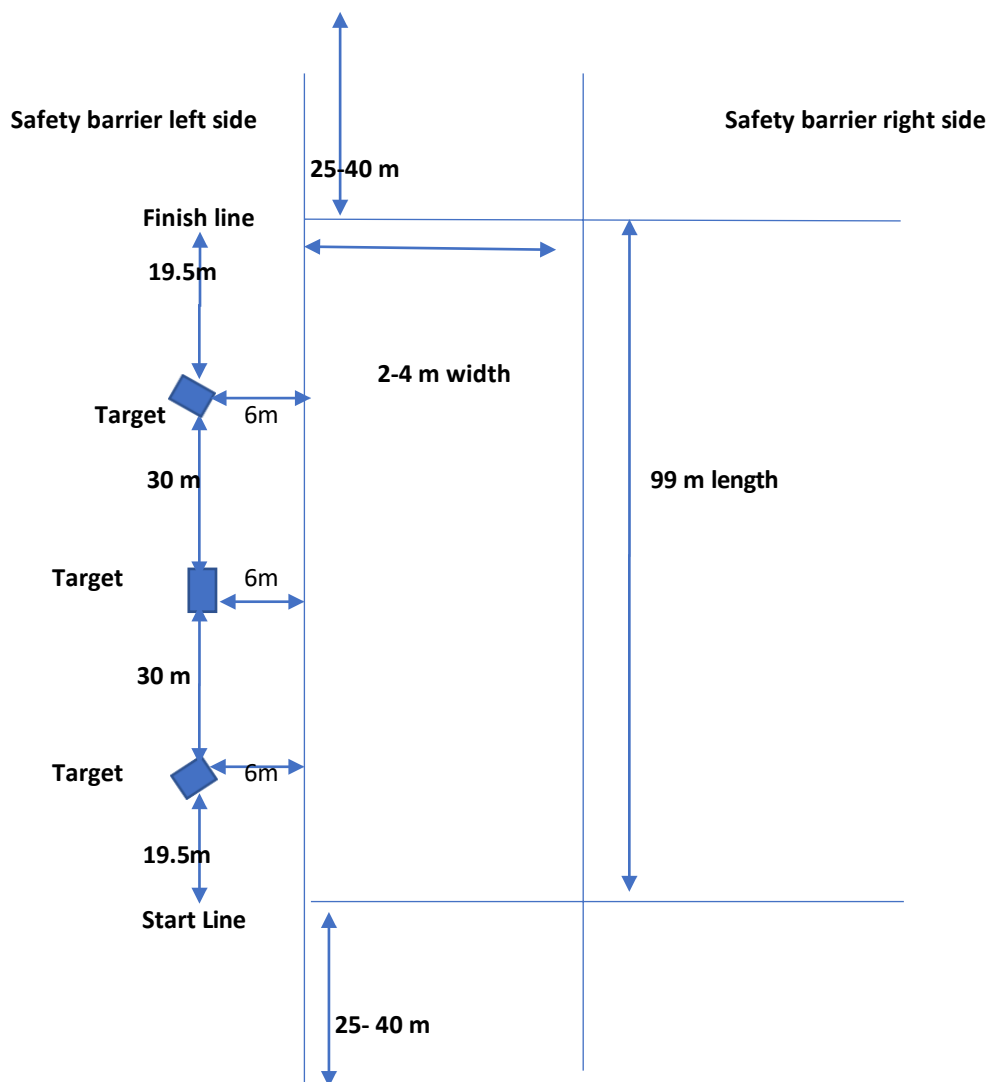
## Appendixes

<b>Appendix I</b>	Course Layout Plan for Serial style (individual/Team)
<b>Appendix II</b>	Course Layout Plan for Qabaq style (individual)
<b>Appendix III</b>	
<b>Appendix IV</b>	Design OF Target /diminutions (serial & Angled styles)
<b>Appendix V</b>	Design for Qabaq pole and the circular target
<b>Appendix VI</b>	
<b>Appendix VII</b>	Schedule on international tournaments for horseback archery



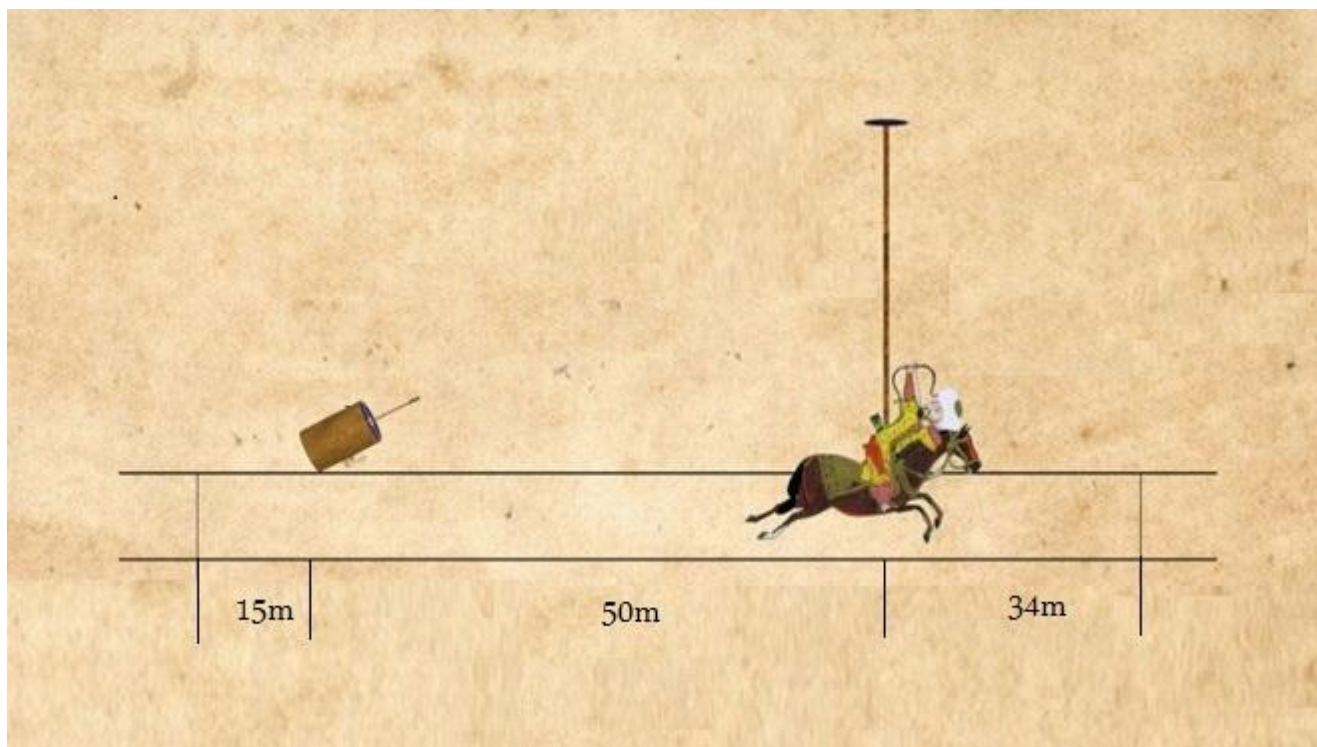
## Appendix I

## Course Layout Plan for Serial shot style





## Appendix II Course Layout Plan for Qabaq style





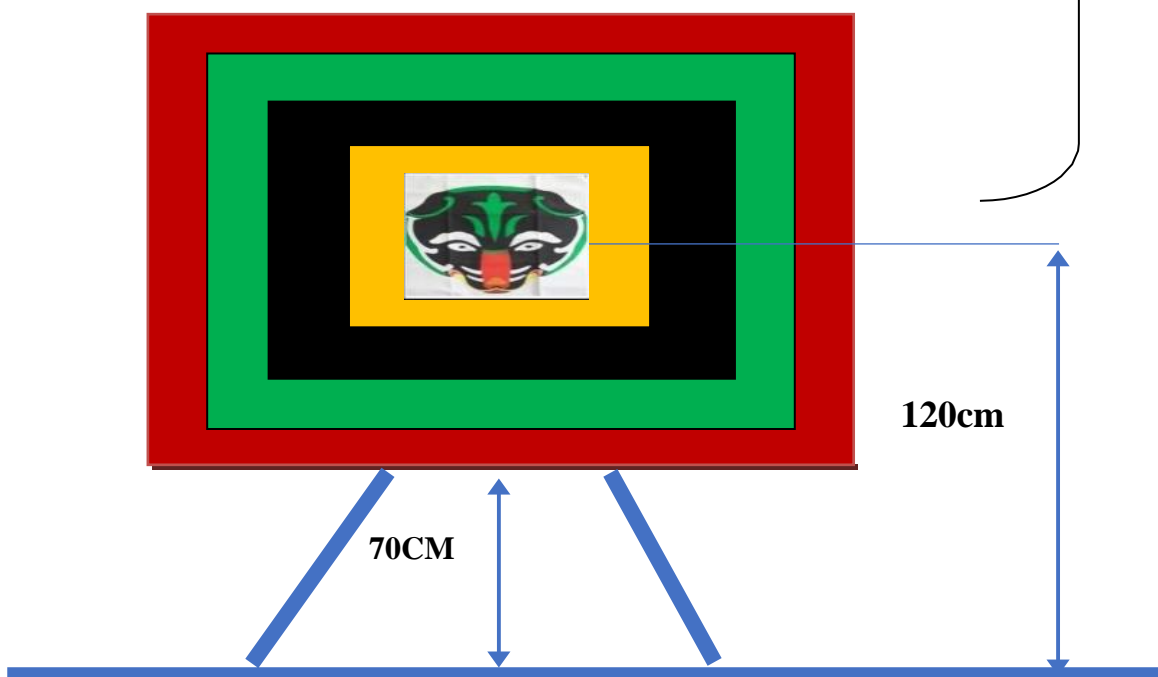
## Appendix IV Design of Target /diminutions ( Serial styles)

Target face 80 X 80 cm ( each zone width 16cm)



Target height

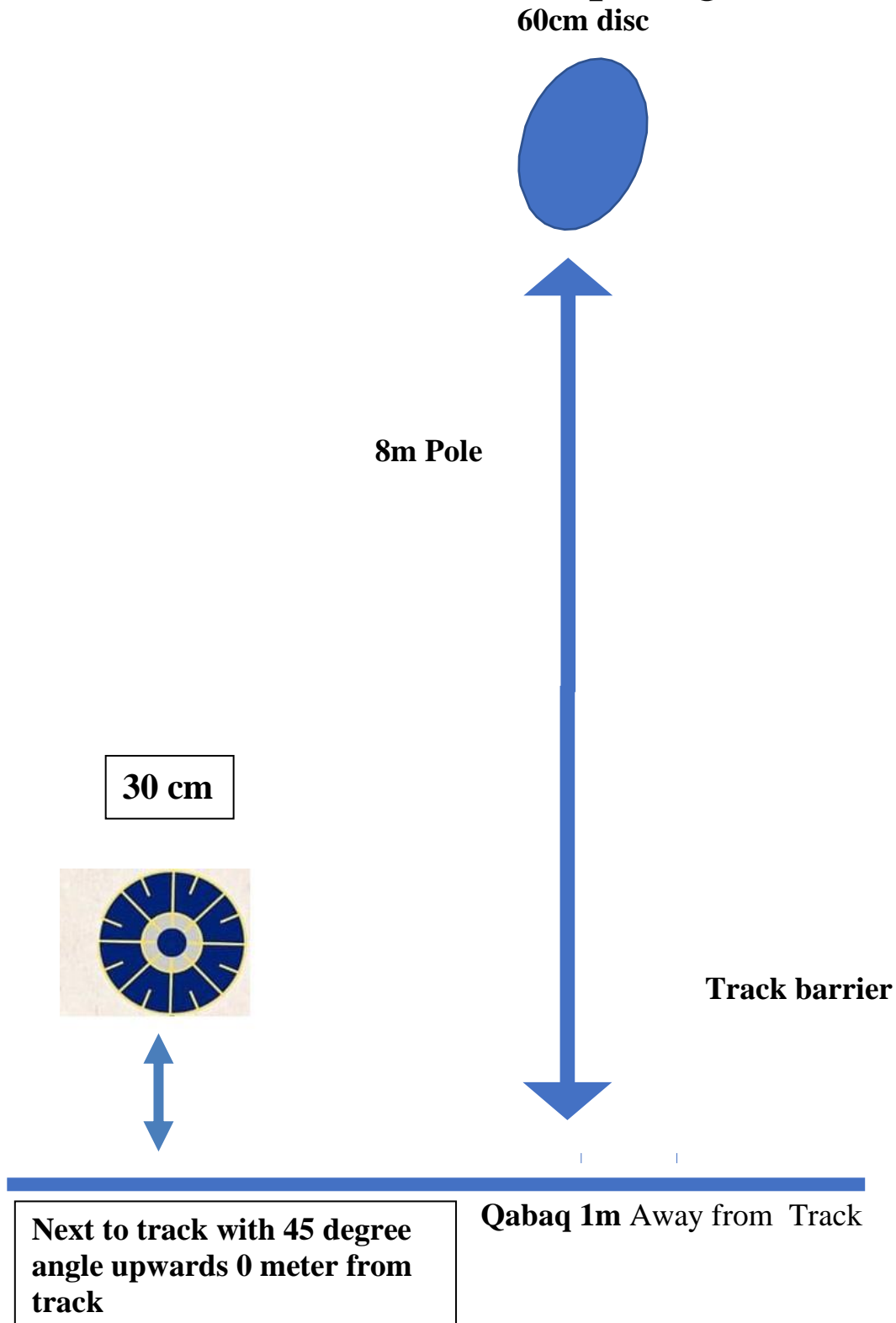
Serial





## Appendix V Design for Qabaq pole and the circular target (kikac)

### Kikac and Qabaq Targets

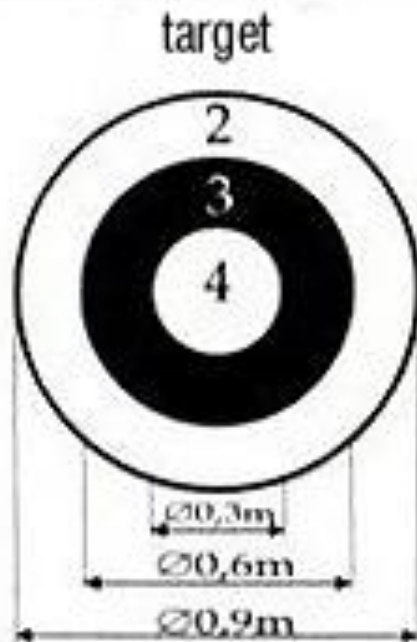




## Appendix VI Design for FAST TRACK Targets and track dimensions

### Target face for Kassai Original system :

The target's center is at 2 meters from the level of the course.



### Target size and point scale



BOUNDARY POST

1.5 m

0.45 m trench

0.9 m

0.9 m

Cutaway view





## Appendix VII

### **SCHEDUAL ON INTERNATIONAL TOURNAMENTS FOR HORSE BACK ARCHERY**

Round	Event Description	Target Size	Time
<b>Day 1</b>	<b><u>Kassai</u></b> <b><u>Original</u></b> <b><u>system</u></b> 9 runs	1 X 90 cm	20 sec

Total Score of 9 runs to be counted

#### Medal Ceremony

1st - 6 medals ( Competitor 1 ,competitor 2, competitor 3, competitor 4, Coach , Manager)

2nd - 6 medals ( Competitor 1 ,competitor 2, competitor 3,competitor 4, Coach , Manager)

3rd - 6 medals ( Competitor 1 ,competitor 2, competitor 3, competitor 4, Coach , Manager)

Round	Event Description	Target Size	Time
<b>Day 2</b>	<b><u>Individual Qabaq</u></b> <b><u>1<sup>st</sup> Run</u></b> <b><u>2<sup>nd</sup> Run</u></b> <b><u>3<sup>rd</sup> Run</u></b>	60 cm Qabaq 30cm kikac	10 sec





World Archery Federation

	<b><u>4<sup>th</sup> Run</u></b>		
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Total Score of 4 runs to be counted

Medal Ceremony

1st - 6 medals ( Competitor 1 ,competitor 2, competitor 3 , competitor 4, Coach , Manager)

2nd - 6 medals ( Competitor 1 ,competitor 2, competitor 3 , competitor 4, Coach , Manager)

3rd - 6 medals ( Competitor 1 ,competitor 2, competitor 3, competitor 4, Coach , Manager)

Round	Event Description	Target Size	Time
<b>Day 3</b>	<b><u>Serial</u></b> 1st run 2nd run 3rd run	90 cm X 90 cm 90 cm X 90 cm 90cm X 90 cm	12 sec

Total Score of 3 runs to be counted



## Medal Ceremony

1st - 6 medals ( Competitor 1 ,competitor 2, competitor 3, competitor 4, Coach , Manager)

2nd - 6 medals ( Competitor 1 ,competitor 2, competitor 3,competitor 4, Coach , Manager)

3rd - 6 medals ( Competitor 1 ,competitor 2, competitor 3, competitor 4, Coach , Manager)

Round	Event Description	Target Size	Time
<b>Day 4</b>	<b><u>(local style)</u></b>		

Total Score of 4 runs to be counted

## Medal Ceremony

1st - 6 medals ( Competitor 1 ,competitor 2, competitor 3, competitor 4, Coach , Manager)

2nd - 6 medals ( Competitor 1 ,competitor 2, competitor 3,competitor 4, Coach , Manager)

3rd - 6 medals ( Competitor 1 ,competitor 2, competitor 3,competitor 4, Coach , Manager)



## **Medal Ceremony overall 3 days Total score of all runs**

**1<sup>st</sup> position - 6 medals ( Competitor 1,competitor 2, competitor 3 ,competitor 4, Coach , Manager)**

**1st / 2nd / 3rd - 3Medals ( Best Competitor of the day)**

## **Appendix VIII**

### **Ranking Marks on players position for overall points**

**From 1<sup>st</sup> winner player to 45<sup>th</sup> player**

Ranking	Rank Marks
1	200
2	190
3	180
4	170
5	160
6	150
7	140
8	130
9	120
10	110
11	100
12	95
13	90
14	85
15	80
16	75
17	70
18	65
19	60
20	55
21	50
22	45
23	40
24	39



Ranking	Rank Marks
25	38
26	37
27	36
28	35
29	34
30	33
31	32
32	31
33	30
34	29
35	28
36	27
37	26
38	25
39	24
40	23
41	22
42	21
43	20
44	19
45	18